

Peter Woodman
0127119
Amath 352
B. Bale

1. 3. (a) `x = 0:2.5:10`
(b) `x = -5:10/99:5`
(c) `x = 10.^(1:3)`
(d) `x = 10.^(1:.5:3)`
4. This is rather trivial. Just add the transpose operator `'` to the end of each previous statement.
(a) `x = (0:2.5:10)'`
(b) `x = (-5:10/99:5)'`
(c) `x = (10.^(1:3))'`
(d) `x = (10.^(1:.5:3))'`
5. (a) `x = linspace(0,10,11)`
(b) `x = linspace(0,10,51)`
(c) `x = linspace(-12,12,25)`
(d) `x = linspace(10,1,10)`
11. `M = [u; v]`
12. `s = C(:,1)`
`t = C(:,2)`
13. (a) `diag(1:4)`
(b) `diag(4:-1:1)`
(c) `diag(1:6:19)`
19. The `.*` operator is a simple scalar multiply, where $result_{i,j} = u_{i,j} \cdot v_{i,j}$. Since each $u_{i,j}$ does not have a corresponding $v_{i,j}$ (for example, there is no $v_{1,2}$ corresponding to $u_{1,2}$), the operation fails, as it is no longer well-defined.

2. Very well. Slightly abbreviated output follows-

```
>> x = (pi/2)*[1e7 1 1e-5]
x =
  1.0e+007 *
  1.5708    0.0000    0.0000
>> format short
>> x
x =
  1.0e+007 *
  1.5708    0.0000    0.0000
>> format long
>> x
x =
  1.0e+007 *
  1.57079632679490    0.00000015707963    0.00000000000157
>> format short e
>> x
x =
  1.5708e+007    1.5708e+000    1.5708e-005
>> format long e
>> x
x =
  Columns 1 through 2
```

```

1.570796326794897e+007    1.570796326794897e+000
Column 3
1.570796326794897e-005
>> cos(x)
ans =
Columns 1 through 2
1.000000000000000e+000    6.123233995736766e-017
Column 3
9.999999998766299e-001

```

3. As $\cos \pi/2$ is zero, $1 \cdot \pi/2$ should also be zero. However, we find that this is not the case-

```

>> cos(x)
ans =
Columns 1 through 2
1.000000000000000e+000    6.123233995736766e-017
Column 3
9.999999998766299e-001

```

We note that the first answer is one (as it should be) and that the third answer, being the result of the cosine of a very small number, is very close to one. However, the second number, which should be zero, is not.

The case that this is simply a result of rounding errors at a large precision is supported by the fact that this shows only when the format is set to 'long e' -

```

>> format long
>> cos(x)
ans =
1.000000000000000    0.000000000000000    0.999999999876663

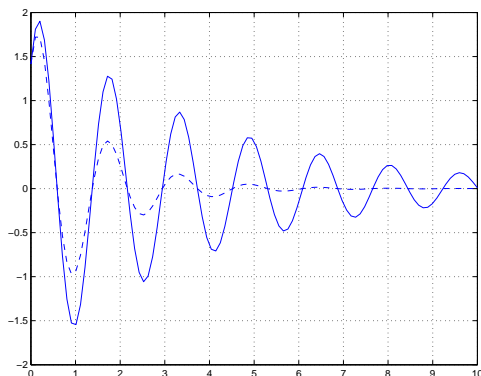
```

4. (a) I've simply gone ahead and created a single function with two arguments, one being γ and the other being t . I'll attach this in an appendix at the end. For now, know that the function is called `potato`.

```

>> clf
>> x = linspace(0,10,100);
>> plot(x,potato(1,x))
>> hold on
>> grid on
>> plot(x,potato(3,x),'--')
>> xlabel('seconds from t=0');
>> ylabel('displacement');

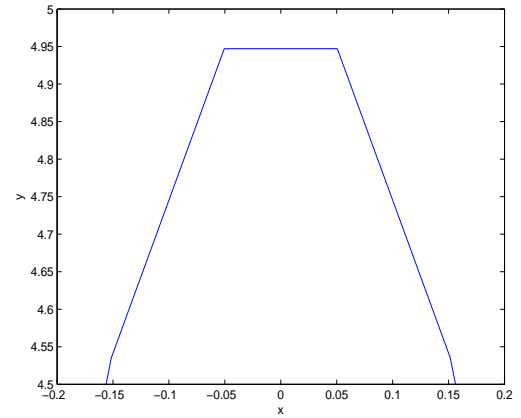
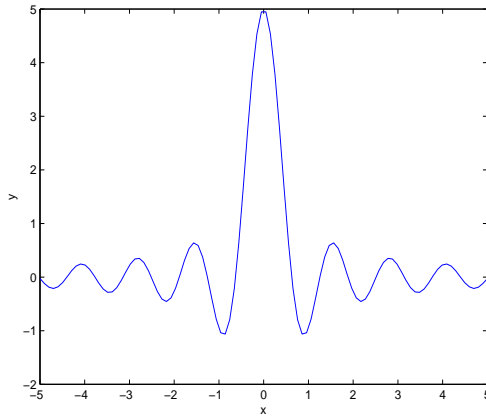
```



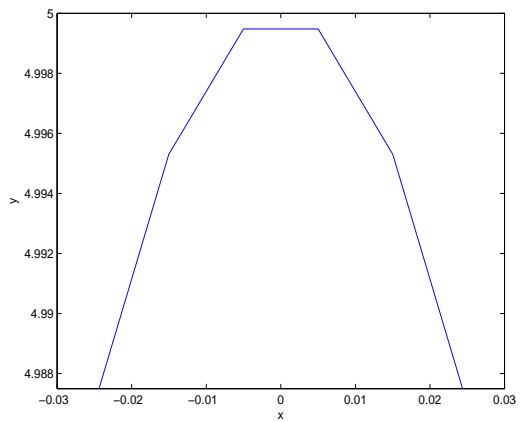
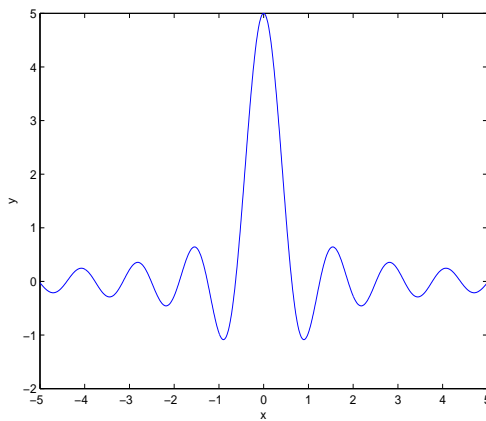
A graph showing the value of two functions with different damping values from $0 \leq t \leq 10$.

(b) According to the graph, with a larger γ , the function's maximum displacement shrinks more rapidly. As γ is supposed to be a damping value, this is exactly what we expect to see.

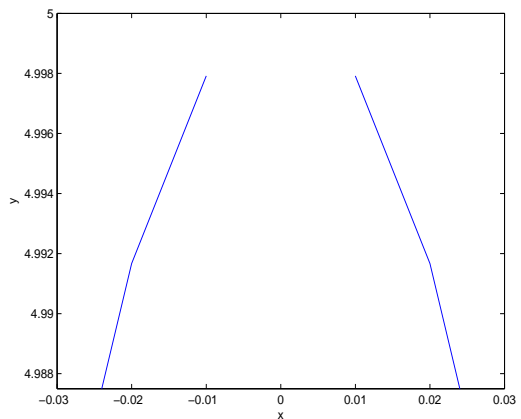
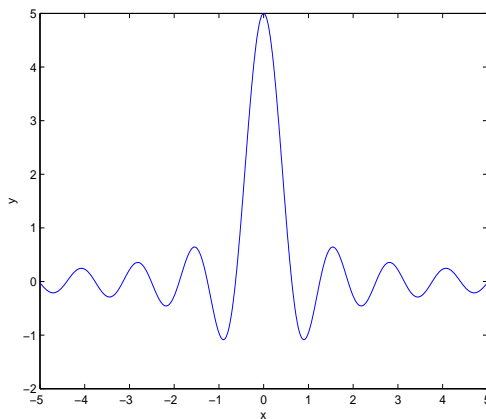
5. (a) `>> x = linspace(-5,5,100);`
`>> plot(x,doodlepie(x));`



(b) `>> x = linspace(-5,5,1000);`
`>> plot(x,doodlepie(x));`



(c) `>> x = linspace(-5,5,1001);`
`>> plot(x,doodlepie(x));`
Warning: Divide by zero.
> In doodlepie at 2



In case c, we notice the hole in the computation as this function approaches zero. As the error message upon plotting suggests, the function represented with `doodlepie`, $\frac{\sin 5x}{x}$, is undefined at zero. According to l'Hospital's rule,

$$\lim_{x \rightarrow 0} \frac{\sin 5x}{x} = \lim_{x \rightarrow 0} \frac{\sin 5x'}{x'} = \lim_{x \rightarrow 0} \frac{\cos 5x}{1} = 1 \quad (1)$$

so the value that we see the plots 5a and 5b approaching is correct, just not directly computable.

CODE SNIPPETS

-potato.m-

```
function [u] = potato(gamma,t)
R = 2;
m = 2;
mu = 4;
del = pi/4;
u = R.*exp(-1.*gamma.*t./(2.*m)).*cos(mu.*t - del);
```

-doodlepie.m-

```
function [fx] = doodlepie(x)
fx = sin(5.*x)./x;
```